

family **8+** age | **2+** players (or 2 teams) | **20+** minutes

UK

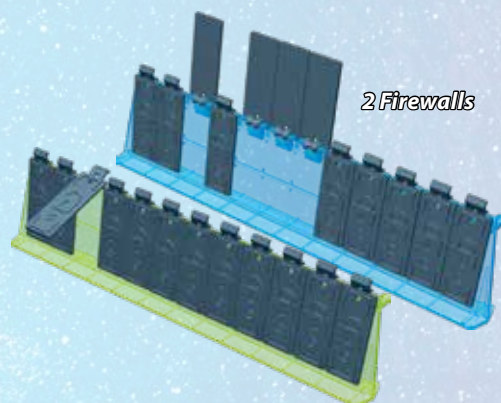


## RULES

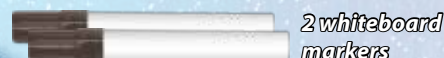
**Try to break the opposing hacker's Firewall and decode their password, or reach the finish line first!**

### Setup

- Carefully remove the cardboard tokens from their frames.
- Each hacker takes a Firewall.
- Place the game board on the table and put your pawn on the starting space.
- Shuffle the cards and place the deck next to the game board text side down.
- Place the two Word Split and the two Card Order tokens on the map as shown below.



50 cards



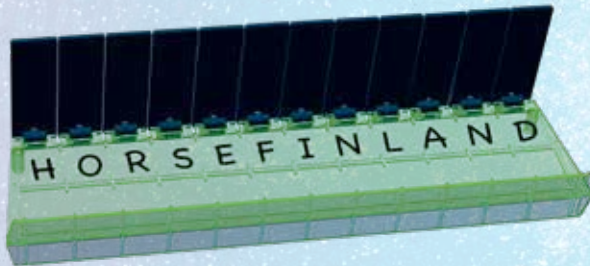
# How to Play

## Creating your password

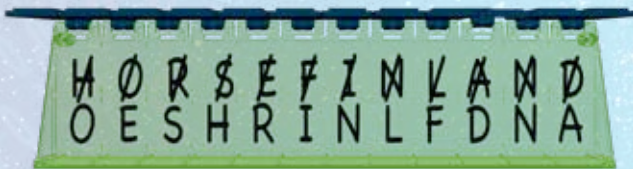
1. Both hackers take two cards and use them to create a password made of two words no longer than 12 letters.



2. Flip up the doors of your Firewall to create a screen. Write your words in the top section of the Firewall.



3. **For an easier first game, skip this encryption and move straight to point 4!** Once you have written your password into the top, 'encrypt' it in the bottom section! The best way to do this is to pick a letter from your password, write it in a new position and cross out the letter you have used. When you have encrypted all the letters, erase the original words in the top section of the firewall.



4. Now, put a dot or line on the last letter of the first word and the first letter of the second word, so it is visible where the first word ends and the second starts. (see below)



Note! You must still have two scrambled words; you cannot scramble letters from one word to another.

5. Finally lay your Password Hint cards open on the table so your opponent can see them.

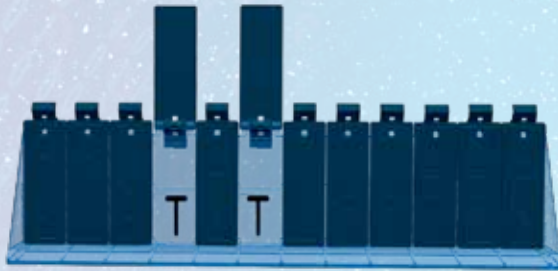
## How to hack

1. Both hackers close the doors of their Firewalls and turn them around so the Firewall faces their opponent.



- Your password will appear back to front for you but will be the correct view for your opponent. If you did not use all 12 letters, flip up the Firewall doors to mark the empty slots.

2. The youngest hacker starts the hacking by asking if a certain letter can be found from the opponent's password.
  - You can cross off the letter you guessed on the game board so you don't repeat a letter already asked!



3. If your opponent **does** have that letter in their password, they carefully flip up the matching Firewall doors to reveal **ALL** matching letters in their password.
4. If they **don't** have that letter, they move their pawn one space forward on the game board.
5. After each letter guess you are allowed a guess of the password too. If you guess at least one of the words correct, your opponent lets you know. If your guess reveals no new word correctly, they move one step ahead on the board, so don't guess if you're very unsure!
6. Take turns guessing until one hacker can guess the password and name **both** words in their original form. This hacker decodes the password and wins the game!

7. If one hacker reaches the finish space, they win the game!

## Word Split and Card Order tokens

If **your** token lands on **your** Word Split or Card Order token, do the following:

**Word Split** - take the token and place it in front of your Firewall showing where your word splits. Do not reveal the letters, unless they are already revealed.



**Card Order** - take the token and reveal the correct order of the Hint Cards in your password. Lay the cards side by side in the correct order in front of your Firewall.



## Winner

The first hacker to decode their opponent's password or reach the finish line wins!

## Adjusting the difficulty level

You can move the position of the Word Split and Card Order tokens to be closer or further away from the start to make the game easier or harder. This way you can also adjust the level of play for each hacker!

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