



8+

2-4
players15
minutes

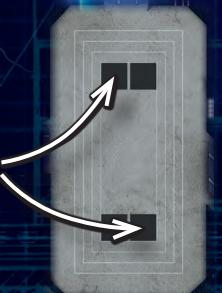
UK

15 MINUTE HEIST

RULES

SET UP

1. Before the first game, carefully detach the cardboard parts from the frames.
2. Attach the eight turntables to the game board with the pins as shown.
3. Put the non-slip silicone stickers in the corners of the innermost frame rectangle in the centre of the board.
4. Place the laser fence tokens on the fences of the same colour, on the game board.



Attach the turntables with the pins!



Download on the
App Store

GET IT ON
Google Play

Requires a free application to be
downloaded. Once downloaded,
an internet connection is not
required during game play.

5. Download the 15 Min Heist App available from your app store and place the phone under the central lift console. You may need the card height booster under your phone to make sure you can touch the screen through the console once the phone is in place.



Contents:

- Game board
- Lift shaft board + lift
- Plastic lift console + a card to boost phone
- 4 silicone stickers
- 8 turntables + plastic pins
- 11 double-sided vault door tokens
- 2 colour dice
- 4 'cart' game pieces
- 15 'gold pallet' tokens
- 15 'laser fence' tokens

You are a crack team of safe-breakers nicknamed the "Tidy Crew" because you always leave the vault empty! However, your last job didn't go to plan and now you must get some quick cash to pay off your backers.

Play as a team and roll dice combinations to open the laser fences and operate the turntables, and move around the game board collecting gold from the vaults of this underground complex.

You have just 15 minutes to gather the gold, cart it to the lift and to your team waiting up top. Time is running out fast, so work together to pull off this heist and get out of dodge!

6. Place the vault door tokens on the vault spaces on the game board. Make sure the side depicting closed vault doors is up.
7. Place the lift shaft next to the gameboard and place the lift at the lowest level (-4). For your first game, make sure you are playing LIFT shaft A.
8. Each player takes a cart and places it on one of the access points next to the central lift console.



HERE'S WHAT YOU DO:

USING THE APP!

Start the app on "normal" difficulty level. It shows one by one the numbers of the vaults that have already been hacked. Open each of them by turning the corresponding vault door token, and place one gold pallet on the token.

Your team up top is constantly hacking the vaults. During the game, your screen regularly shows you which vaults are being unlocked, so immediately open the corresponding vault door tokens and place a new gold bar on them!

Now, touch the screen to start the game and remember: Once the timer is started, it won't stop!

ROLLING THE DICE

On each turn, the players roll the dice on top of the central console and then decide what they want to do. They can open or close laser fences, rotate turntables, move the lift, as well as move their carts. Once they have rolled the dice, depending on the result, they can perform these actions in any order they want.

The turn then moves clockwise to the next player.

The dice have 5 colours and a "wild" colour which can be used as any colour. Roll both dice every time you're in turn and use all the combinations you roll - even if it means making a move you don't want to make.

ROLL TWO DIFFERENT COLOURS?

Use each colour to either open or close a laser fence, or to move the lift.

You can open two laser fences and slide the tokens to one side.

You can move the lift up or down if the next level matches one of the colours you just rolled. If the dice match the next two colours in the shaft, you can move the lift 2 levels.

You might have to shut a laser fence if you cannot use a colour in any other way. Quickly decide which fence to shut, but try not to trap another player's cart!

You can open a laser fence by rolling the matching colour



ROLL TWO OF THE SAME COLOUR?

You can use the colours to turn any turntable! This might be a turntable your or another player's cart is on.

You can:

Move > rotate > move
OR rotate > move.

You can also choose to use the colours to open laser fences or to move the lift.

ROLL TWO WILDS?

Great! You can rotate ALL the turntables!

You can also choose to use the colours to open laser fences or to move the lift.

Roll the same colour on both dice to rotate a turntable.

MOVING ON THE GAME BOARD

You're moving your cart around the game board to collect the gold, and you can only carry 1 gold at a time in your cart. When you move your cart into an open vault with gold, load the gold onto your cart and keep moving until your way is blocked by a laser fence or a turntable, or you reach an access point next to the central lift console.

Once you reach one of the four access points, drop off your gold and move it to the bottom of the lift shaft board. You can always bring gold to the lift, but it carries 3 gold pallets at a time. If the lift is full, or not on the bottom level, leave any new gold on the bottom to wait.

During your turn, you can move as far as you can, stopping at closed laser fences or turntables. You can only move onto or off a turntable if the tracks line up. You cannot move past a player on the same track.

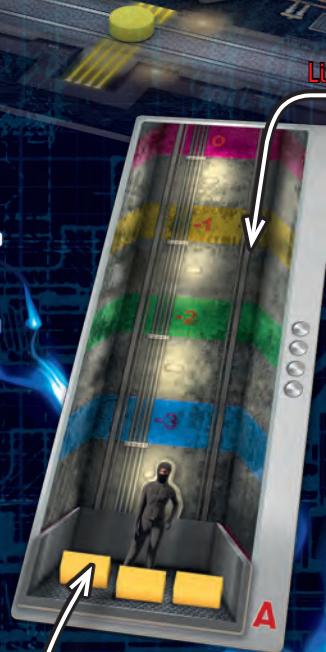
MOVING THE LIFT

You will need to move the lift up three times during the game to get the gold out. When you have loaded three gold into the lift, you can start to move it up. The lift only moves up with three gold, and when someone has rolled the right colour and chosen to move the lift with it.

When the lift is at the bottom, the gold brought to the central lift console is automatically loaded onto it. Start moving it up to your crew waiting at the top. Once there, the gold is automatically unloaded. Use your next turns to move it back down with the dice.

The Last Lift - To move your last load of gold to the top, each player must move their carts to the access points next to the central lift console.

With the last load, the lift is slow and only moves with matching doubles! To access the next level, you have to match double the colour of that level. Wild as normal counts as any colour. Reach LEVEL 0 Before the time is up!



Load the gold you collect in the lift.

TO WIN THE GAME...

You must have sent 9 gold pallets to the surface plus get all your crew to the surface before the 15 minutes are up!

ADVANCED

Once your crew is able to get out of the vault in time, you may want to make the heist more challenging. Here's how:

Activate Lift Fault - To activate lift fault, start the app on "Hard" or "Expert" level. During the game some lift access points will be closed - shown by barrier icons on the screen. You will have to find a new access point to drop off your gold or wait for the closed one to open.

More Gold - Collect 12 gold pallets to succeed.

Long Lift - Use Lift shaft B, this has more levels to make the game a little harder.

